

MEMORANDUM

Date: April 16, 2026

To: Catherine Brooks, Interim Dean, College of Information Science
Michael McKisson, Associate Dean of Undergraduate Academic Affairs, College of Information Science
Nicole Kontak, Assistant Dean of Curricular and Academic Affairs, College of Information Science

From: Greg L. Heileman, Vice Provost, Academic Affairs

Re: Notification of Program Name Change

This memorandum serves as formal notification and official record for approval of the name change from the Bachelor of Arts in Games and Behavior to Bachelor of Arts in Game Design within the College of Information Science. This change is effective Fall 2026.

By copy of this memo, I am requesting that appropriate changes be made to systems, records, and publications to reflect the new name of the program.

cc: Patricia Prelock, Provost and Chief Academic Officer
Frank Dooley, Special Advisor, Online Initiatives
Caleb Simmons, Vice Provost, Arizona Online
Illya Riske, Executive Director, Business and Finance
Amanda Gluski, Associate Registrar, Office of the Registrar
Academic Programs & Organizations Notifications Distribution List



The following change has been made in UAccess.

Effective Date: 08/01/2026

Plan Code: GMBVBA / GMBVBA2

Description: Game Design

Diploma Description: Game Design

Transcript Description: Major in Game Design

Effective Term: Fall 2026 (2264)

Effective Date: 08/01/2026

Plan Code: GMBVMINU

Description: Game Design

Transcript Description: Minor in Game Design

Effective Term: Fall 2026 (2264)